

# Engineering Design Challenge

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Our problem definition

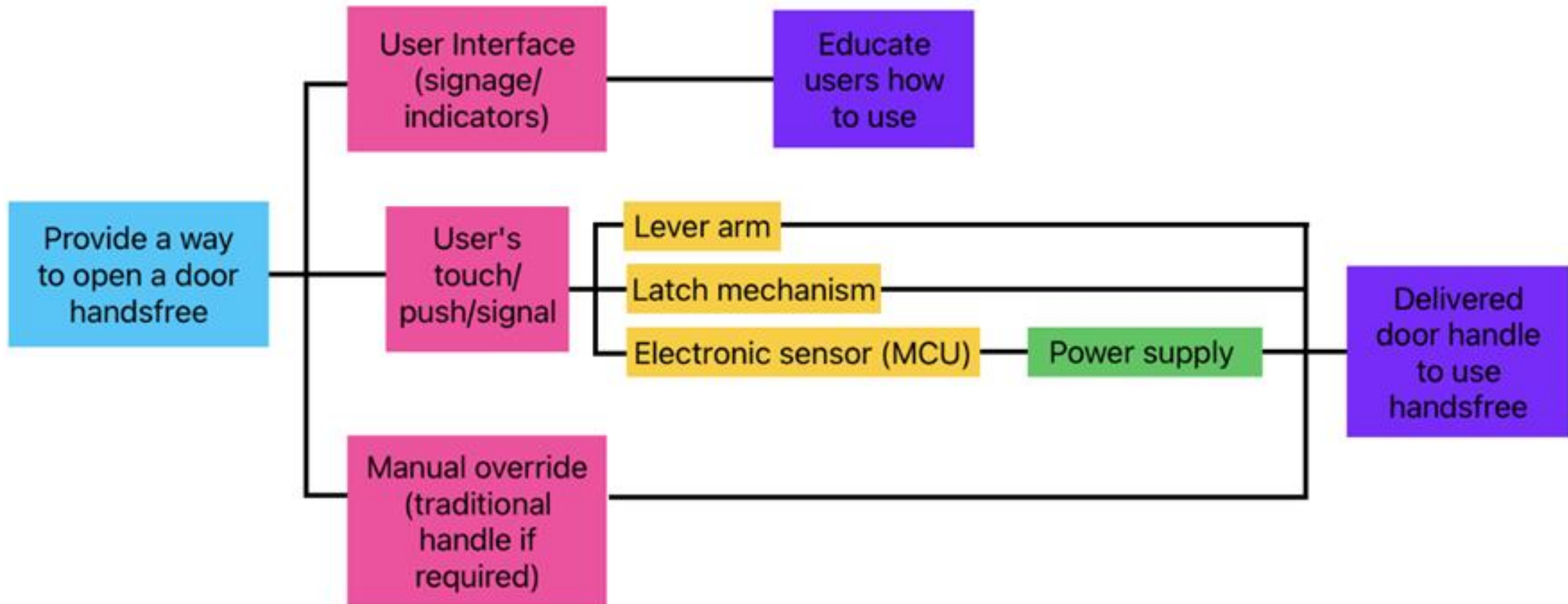
# How can we open doors hands free?



Current designs for door handles have become either difficult to use or expensive to buy in situations where handles are unusable; an issue for people with physical difficulties who are unable to use doors without assistance.



# Definition of Function





**EzDoor**

Handles that feel like home

Who are our possible customers?

# Customer Market

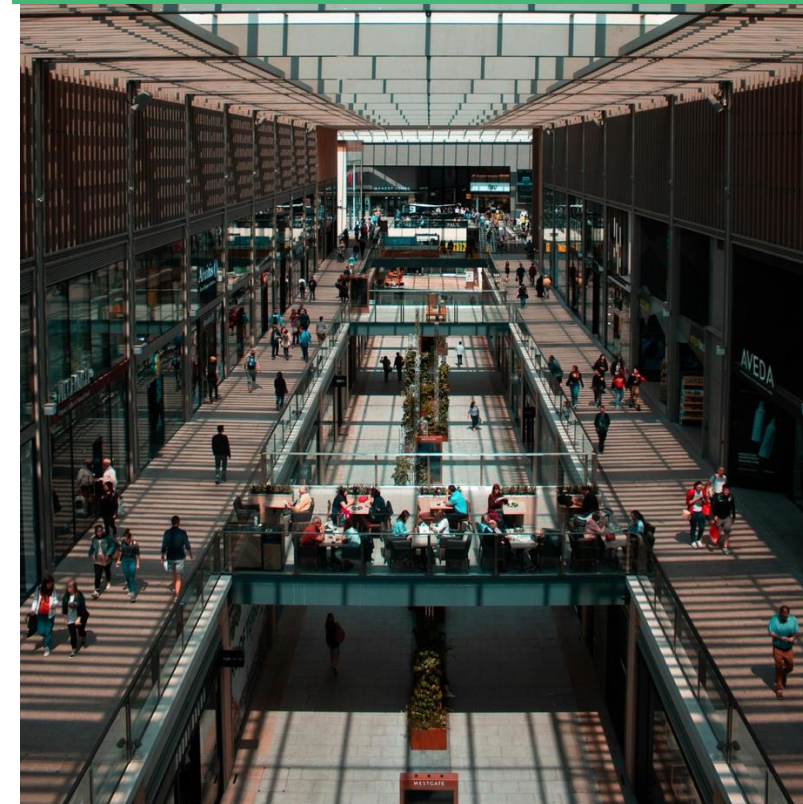
Individuals  
with Disabilities



Busy Individuals



Commercial  
Establishments/  
Public Facilities



Personal and  
Organisational  
Consumers:



<https://www.pexels.com>

# Market Growth

National Market



International Market



Local Market



**Proudly Made In  
South Australia.**



Croc-Pull Hands Free Door Pull



SanitGrasp



Automatic Doors



# Design Considerations

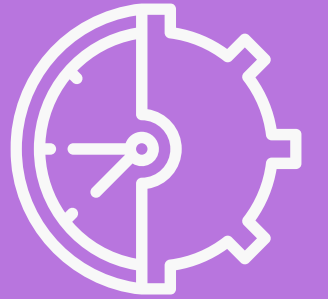
What a good door opener design should consider...

## Cost



Affordable for both types of consumers – residential & commercial

## Functionality/efficiency



Needs to easily open doors without great strength or force. (User-tested with variety of disabilities)

## Ease of use



Easy to use for all ages and abilities. Easy to install/remove

## Durability



Withstand constant use in homes, businesses and public spaces.

## Security



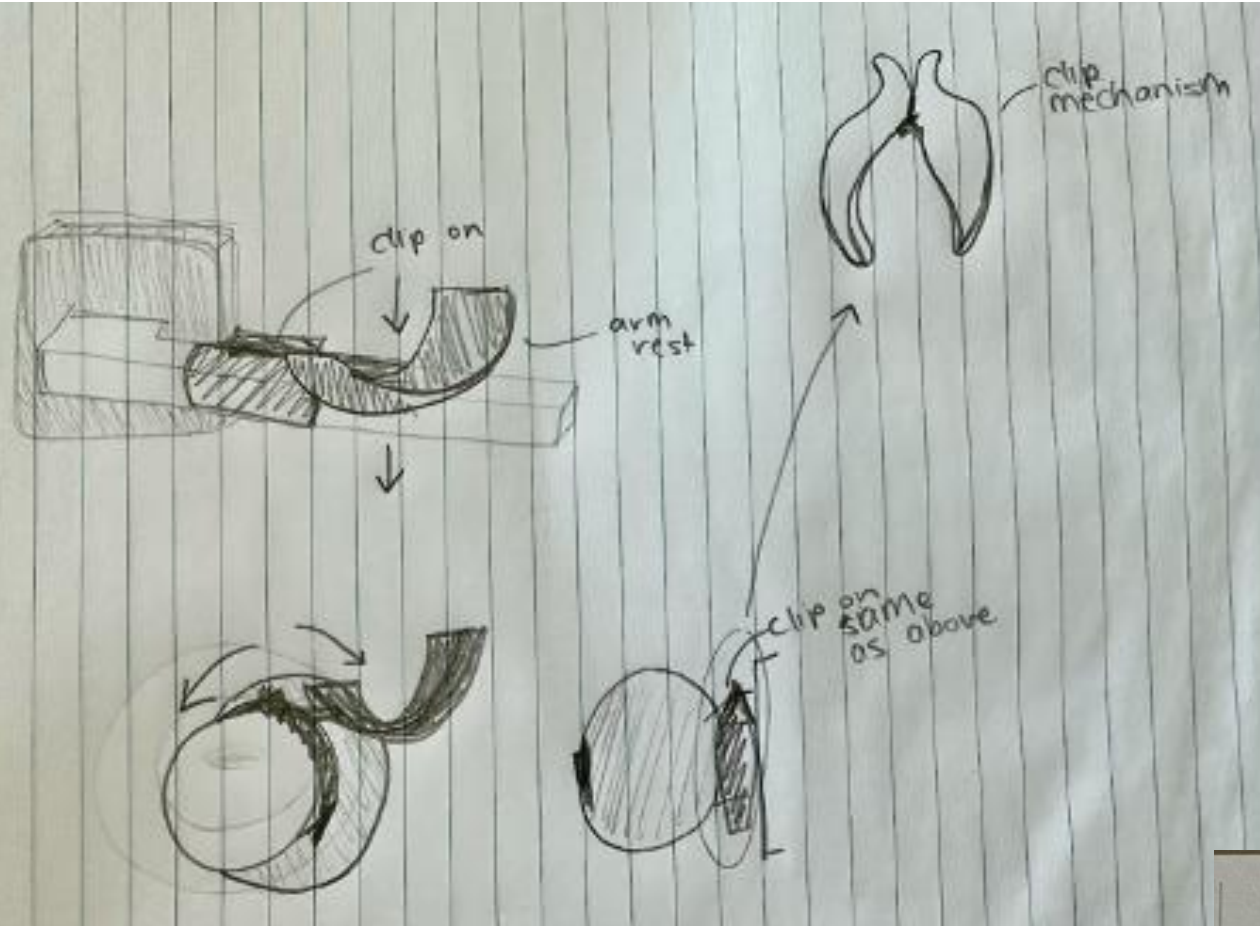
Should provide adequate security for homes/rooms (i.e. lockable front door for only the residents)

# Design Specifications

These design specifications must be followed when considering the design of our automatic door opener. These specifications reflect the requirements of the end user and also consider universal design.

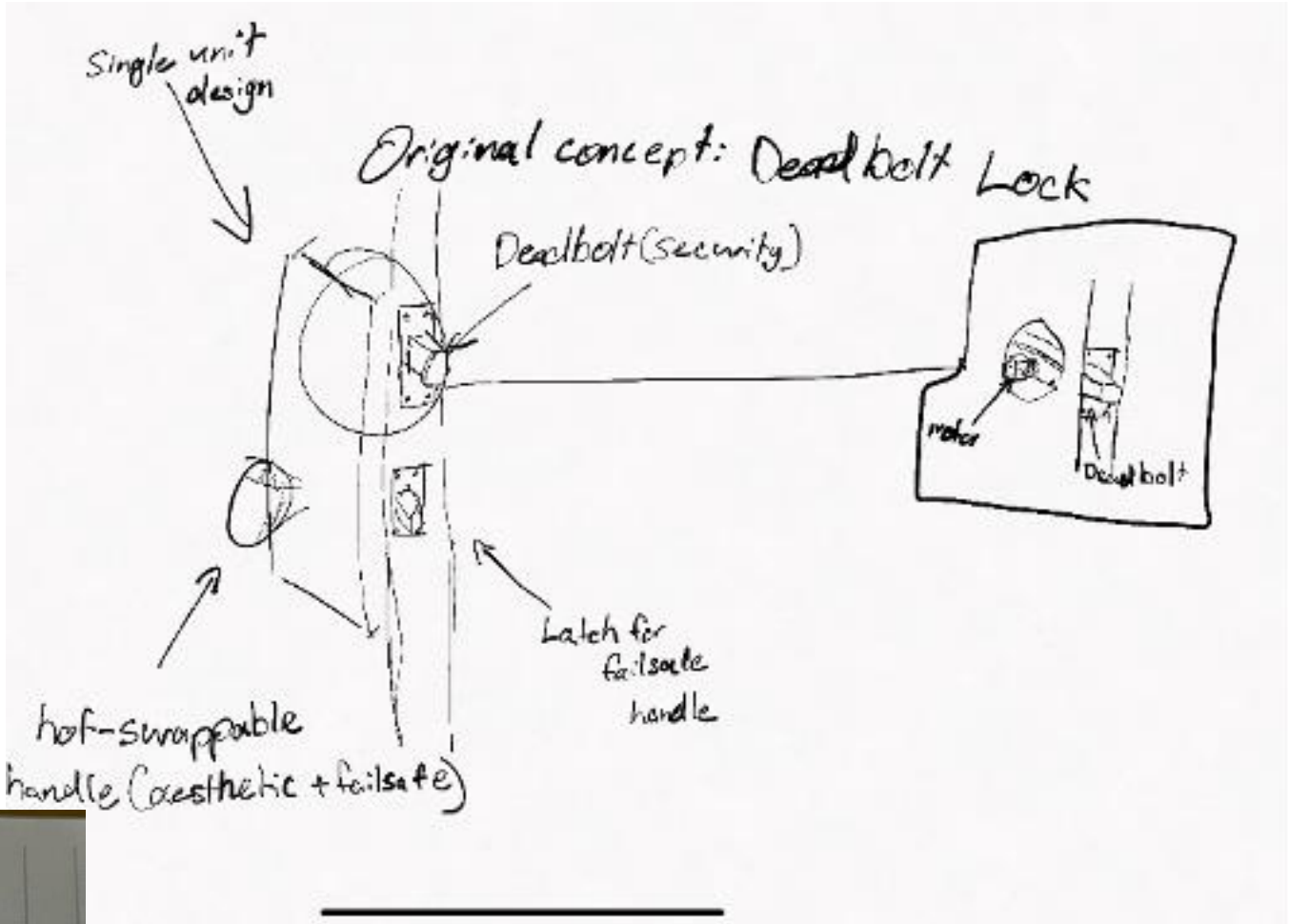


| Specification/<br>requirement | Description                                                                                       | Catagory         |
|-------------------------------|---------------------------------------------------------------------------------------------------|------------------|
| Opening force                 | Maximum force required to open the door of 22.2411N                                               | Ergonomic        |
| Handle length                 | Maximum handle length of 400mm                                                                    | Ergonomic        |
| Handle height                 | Between 900 and 1100mm off the floor                                                              | Universal Design |
| Distance from Door            | Handle must be closer than 45mm from the surface of the door                                      | Dimension        |
| Automatic locking             | Door must automatically close and lock itself after 5 minutes of opening                          | Security         |
| Contrast ratio                | The contrast ratio of any user interface must be at least 3:1                                     | Ergonomic        |
| User friendliness             | End product must be easy enough to be installed by a single person with minimal product knowledge | End user         |

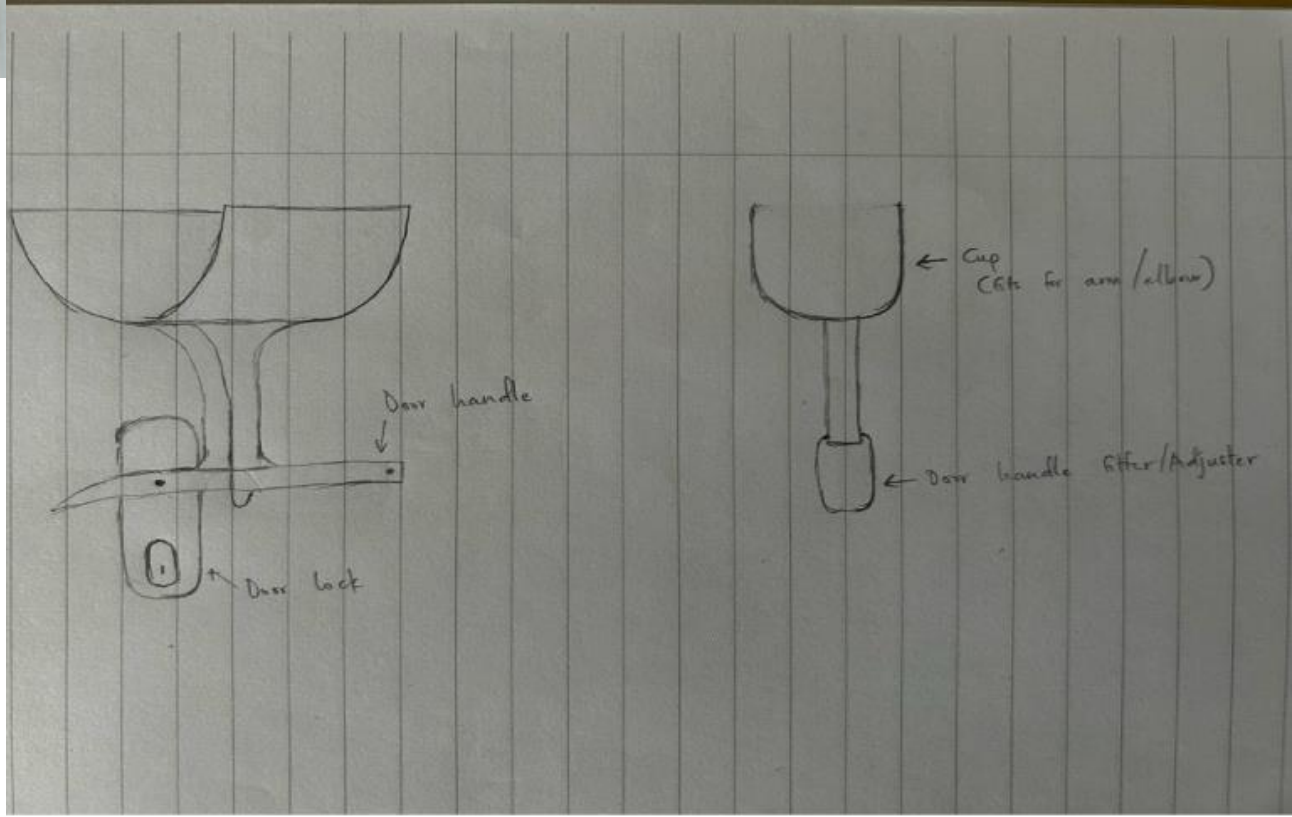


Design 1

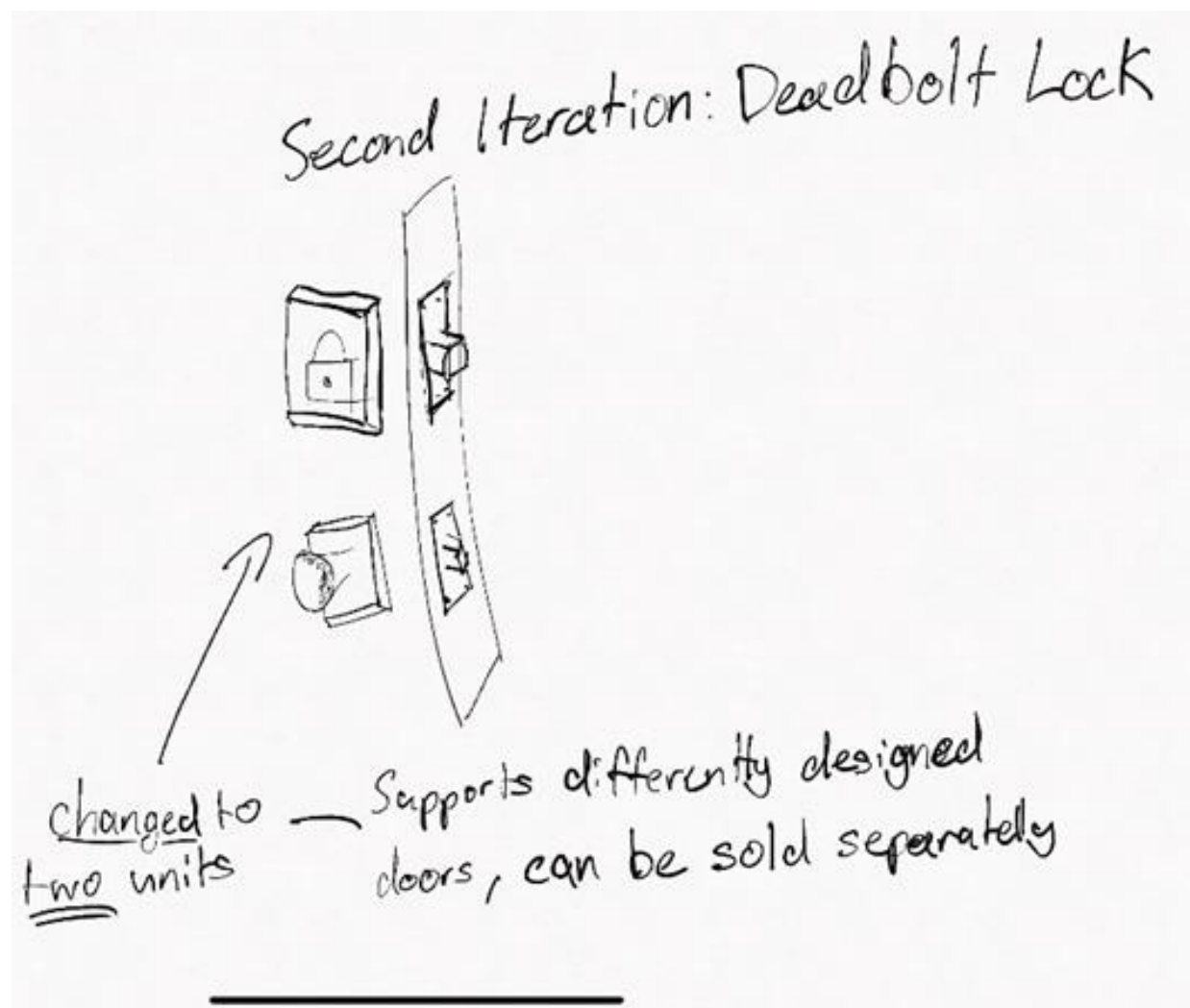
Design 2



Design 3

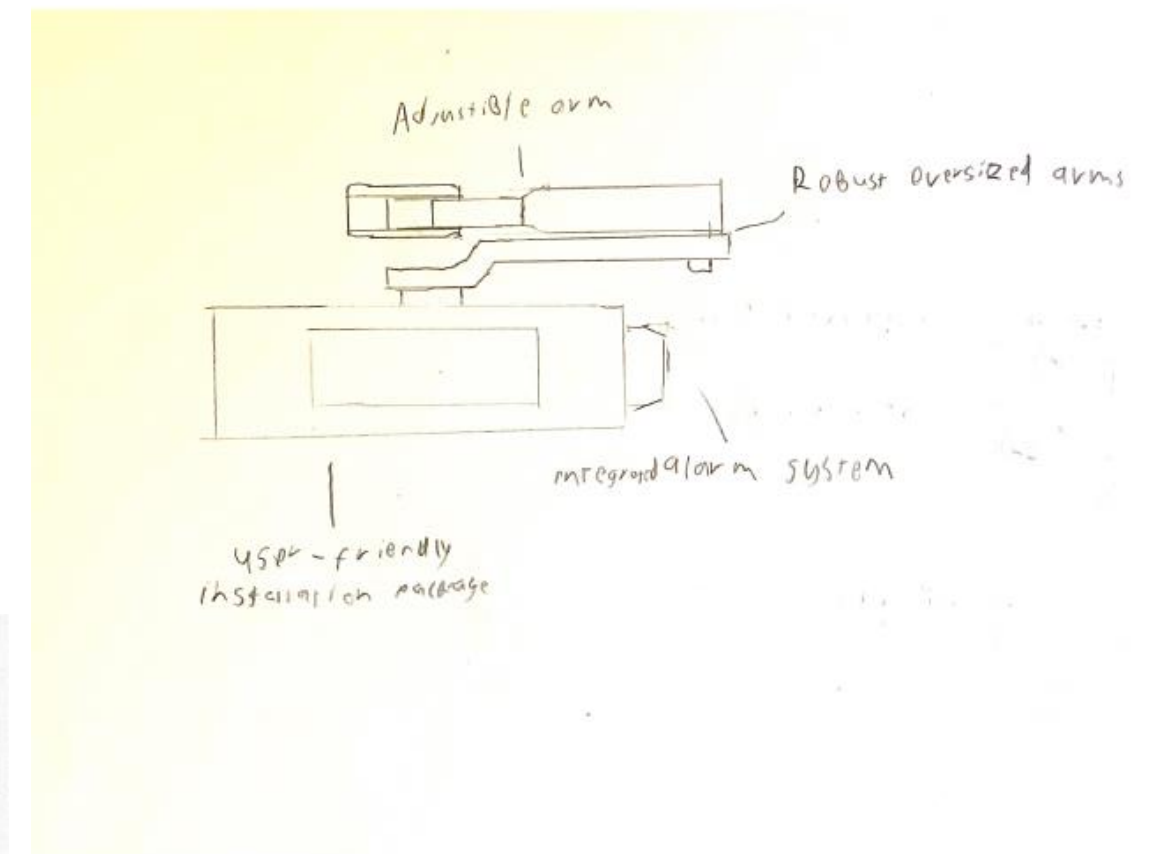


# Design Concepts

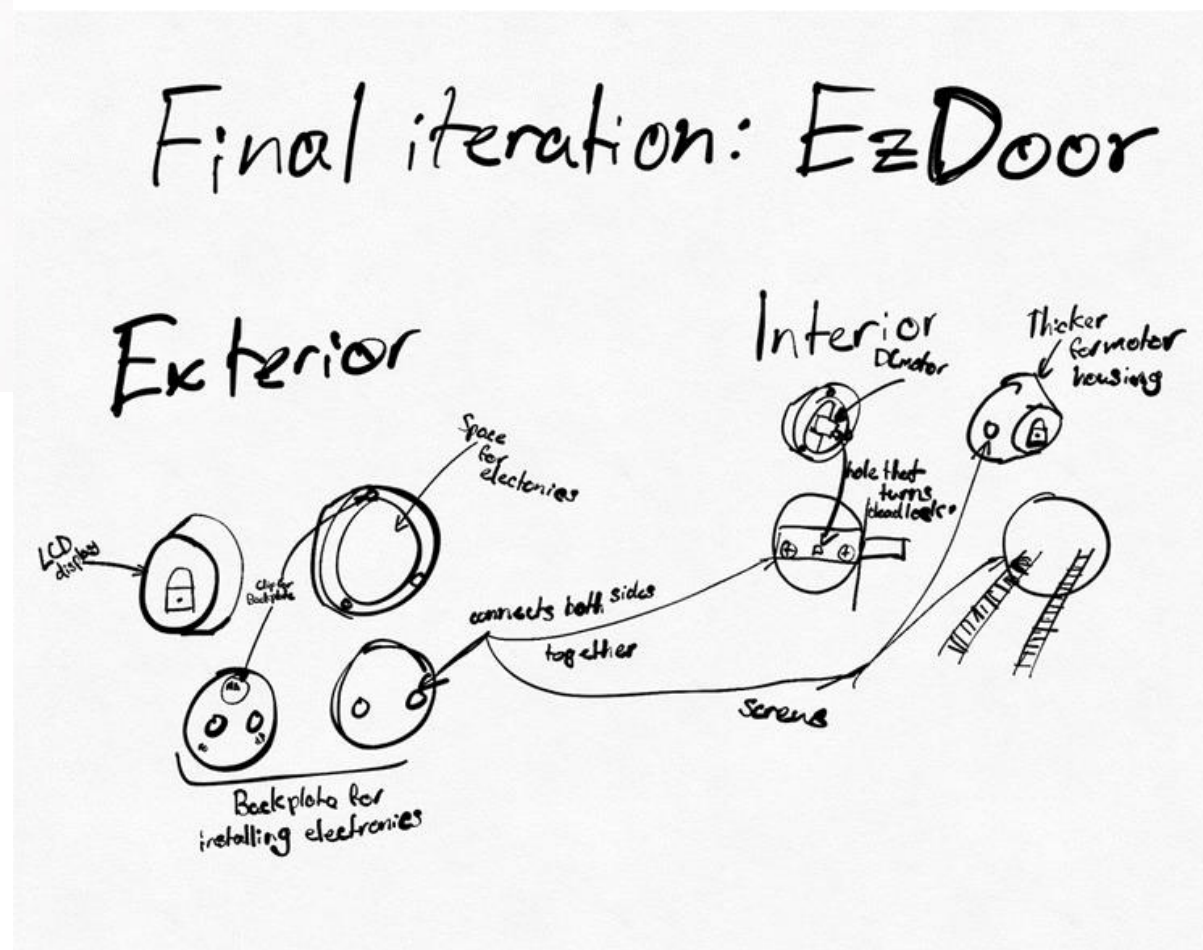


Design 4

Design 5



Design 6



# Design Concepts

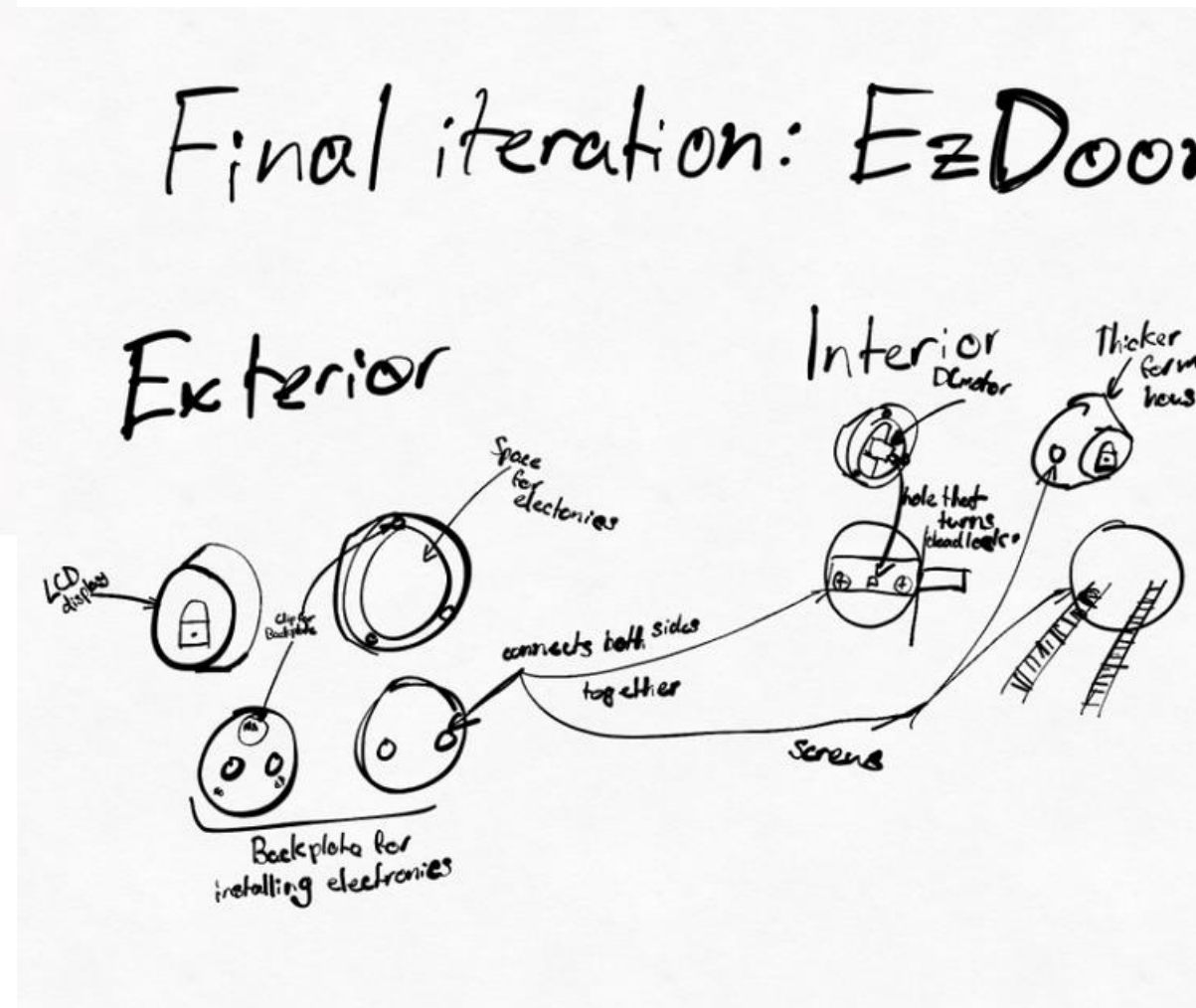
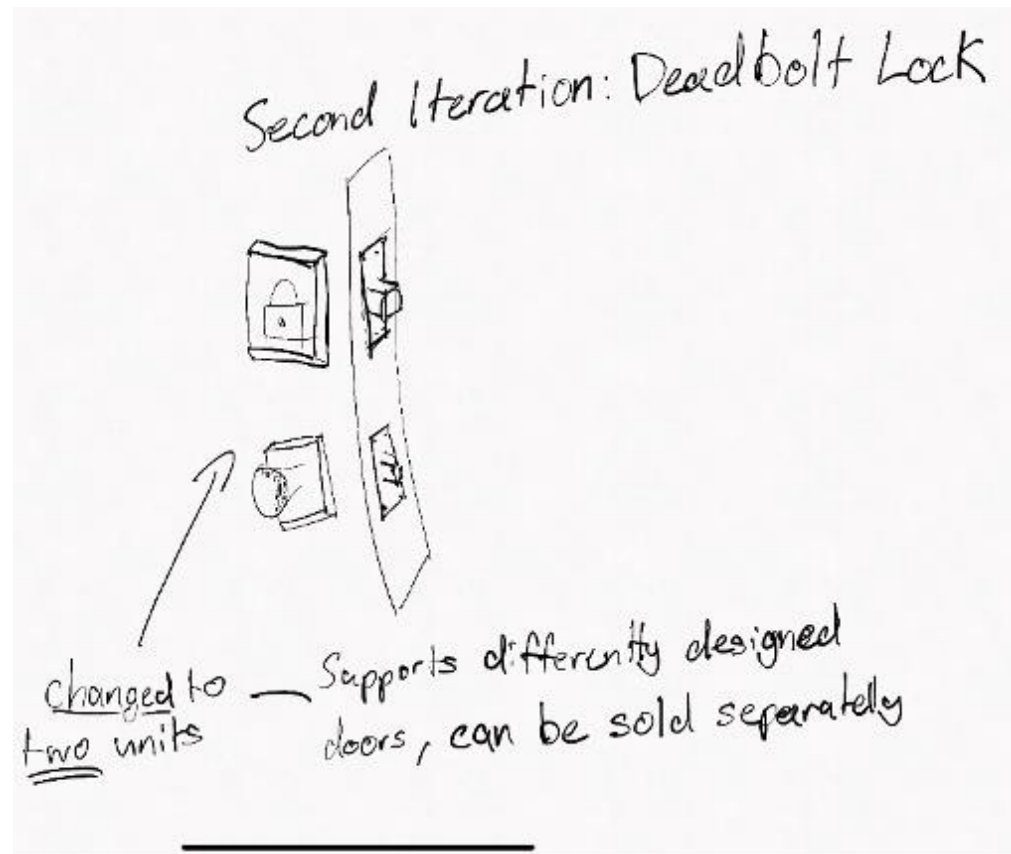
# Design Matrix

|                                           | Design Considerations       |      |                              |                |            |          | <i>Total</i> |
|-------------------------------------------|-----------------------------|------|------------------------------|----------------|------------|----------|--------------|
|                                           |                             | Cost | Functionality/<br>Efficiency | Ease of<br>Use | Durability | Security |              |
|                                           | <i>Weight</i>               | 0.1  | 0.35                         | 0.15           | 0.1        | 0.3      | 1*           |
| S<br>o<br>l<br>u<br>t<br>i<br>o<br>n<br>s | Design 1:<br>Clip<br>Design | 4    | 4                            | 4              | 3          | 2        | 3.3          |
|                                           | Design 2:                   | 2    | 5                            | 4              | 5          | 4        | 4.25         |
|                                           | Design 3:                   | 4    | 3                            | 3              | 4          | 2        | 3.2          |

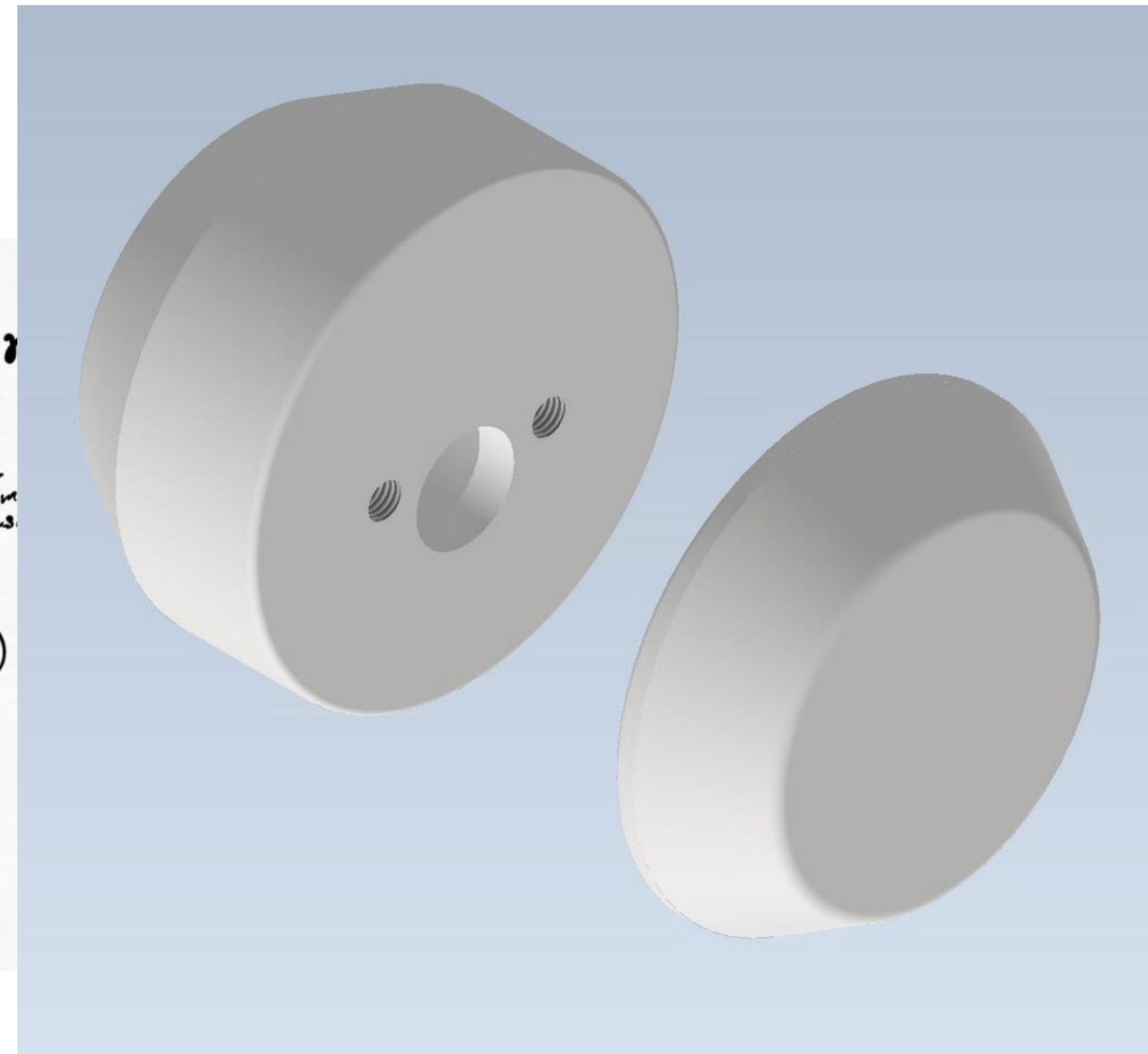
\*A perfect score would be 5 using this weighting, this is just the attribution to the percentage.

# Chosen Design

## Iterations of EzDoor lock



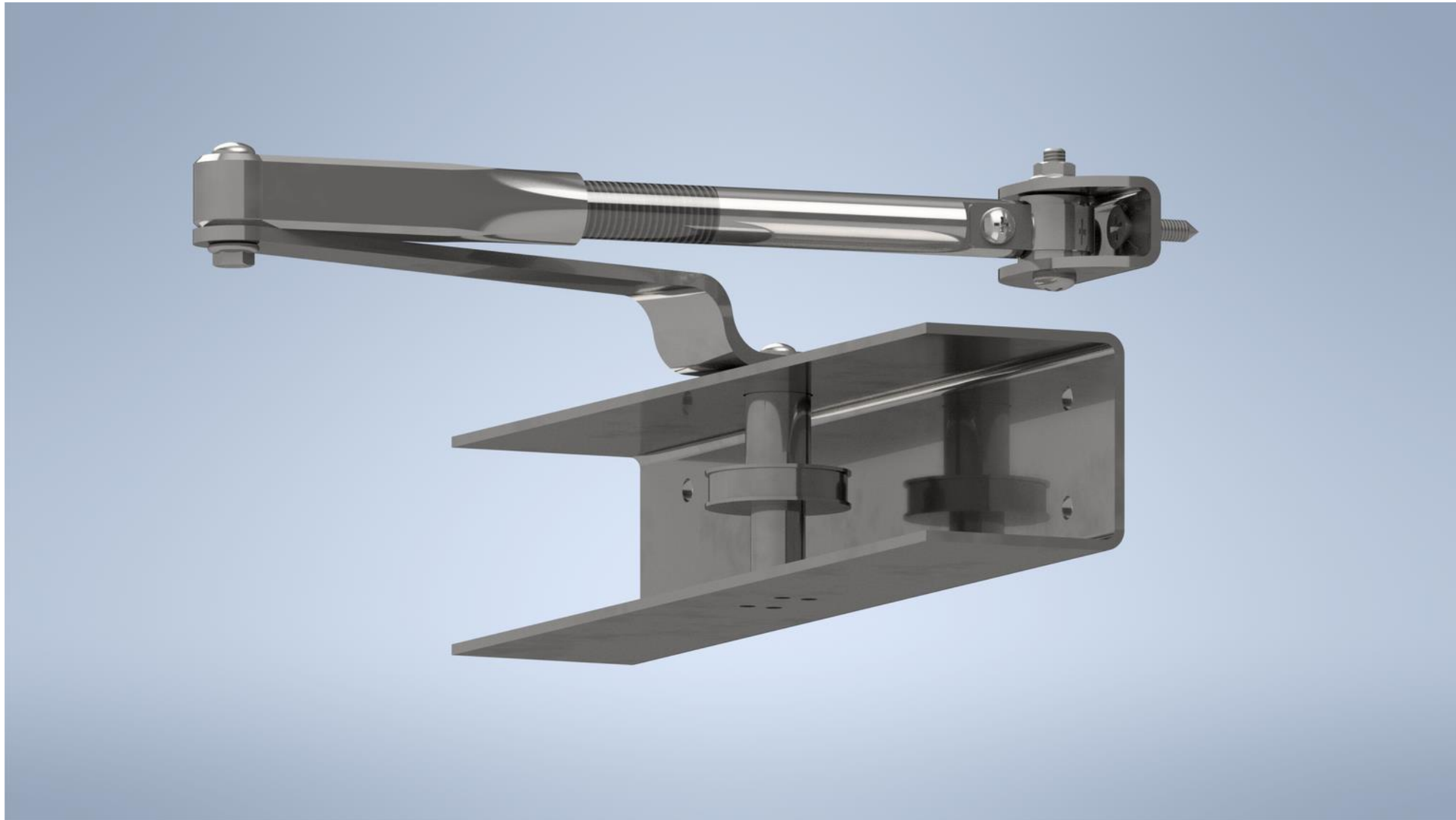
## CAD Model of Deadbolt



# Chosen Design contd.

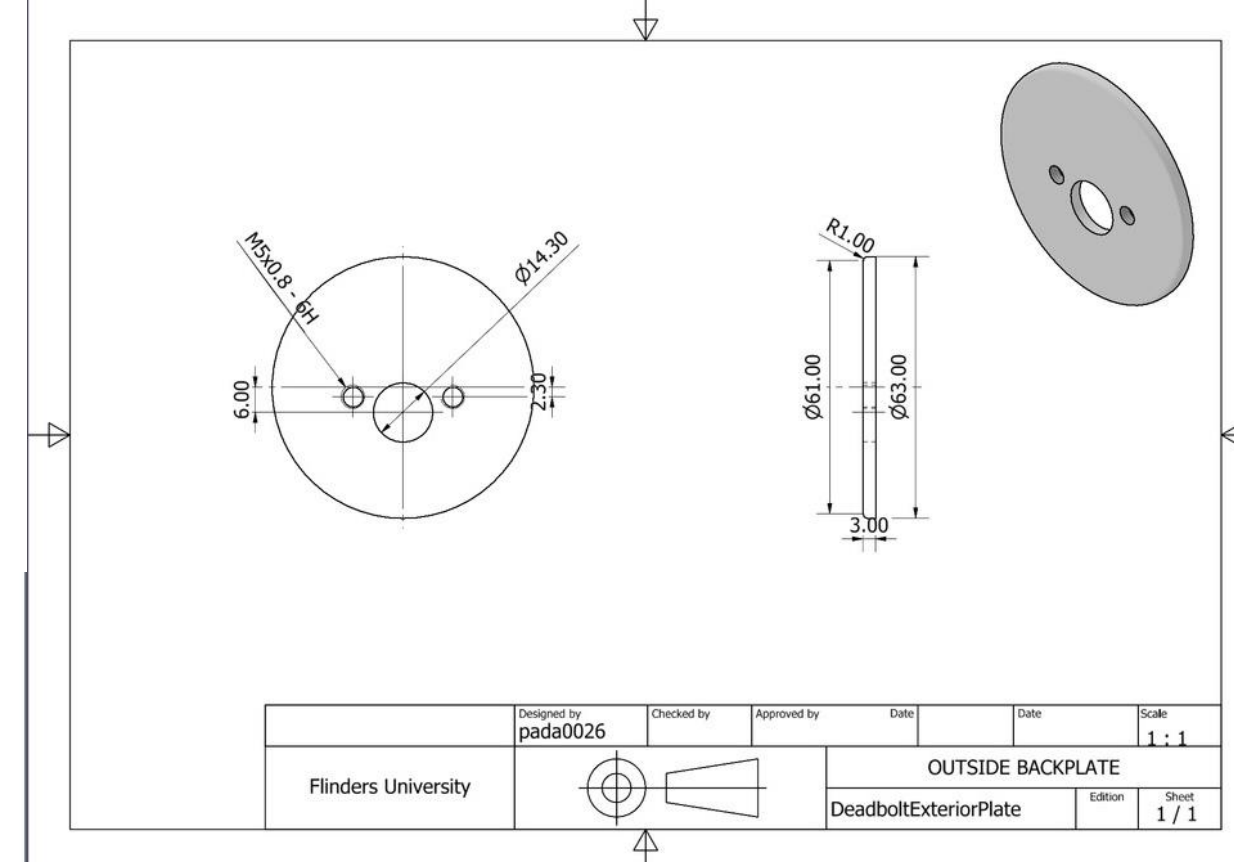
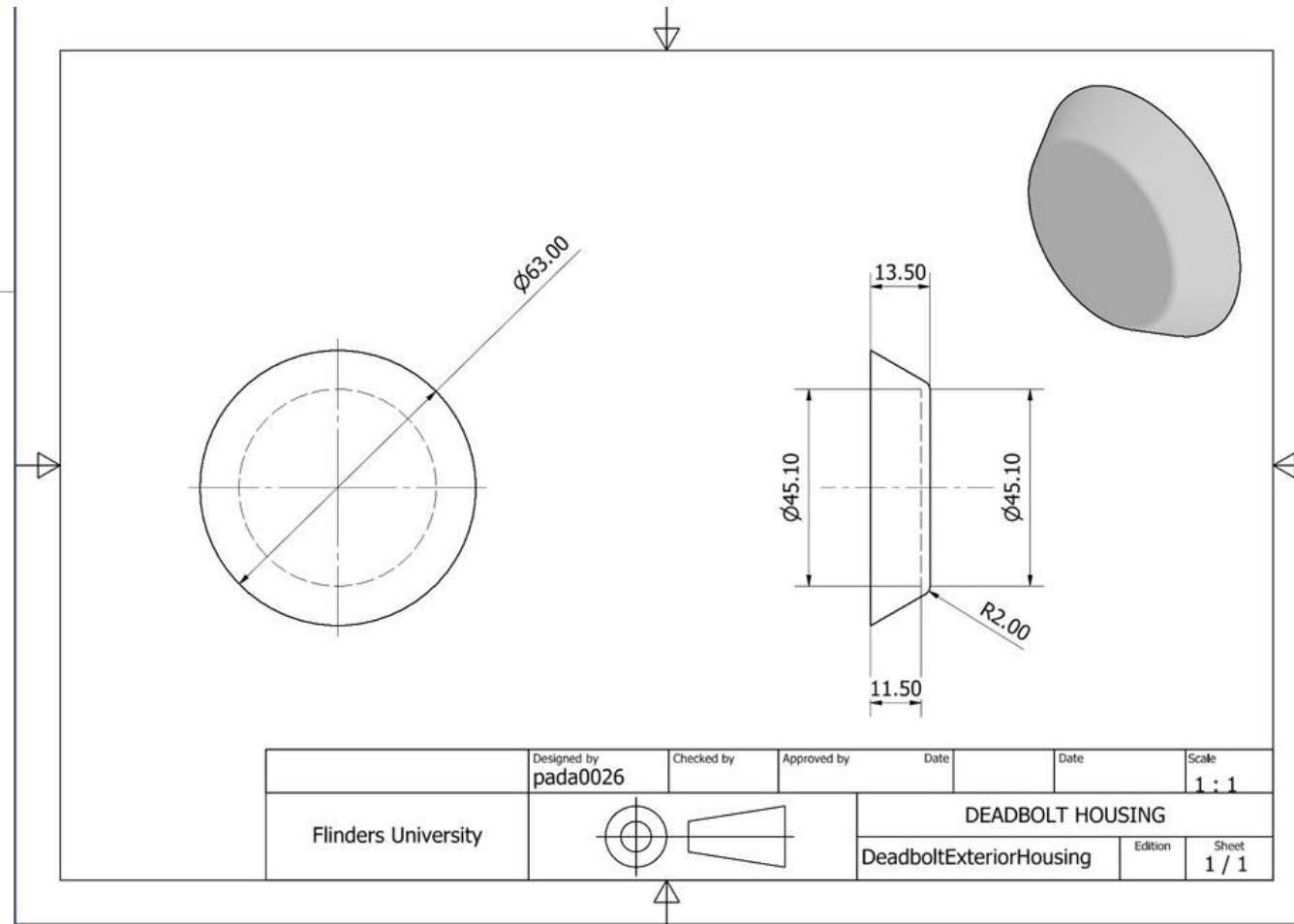
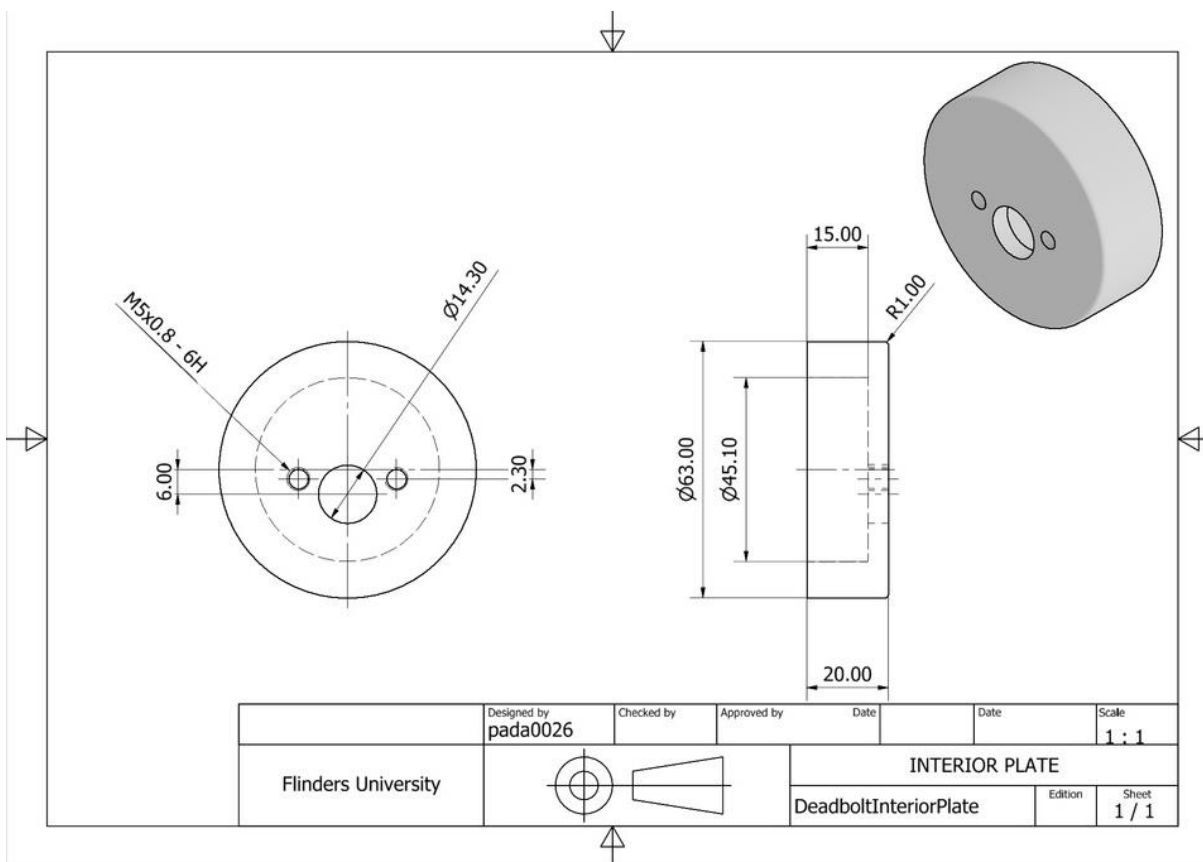


# Chosen Design contd.

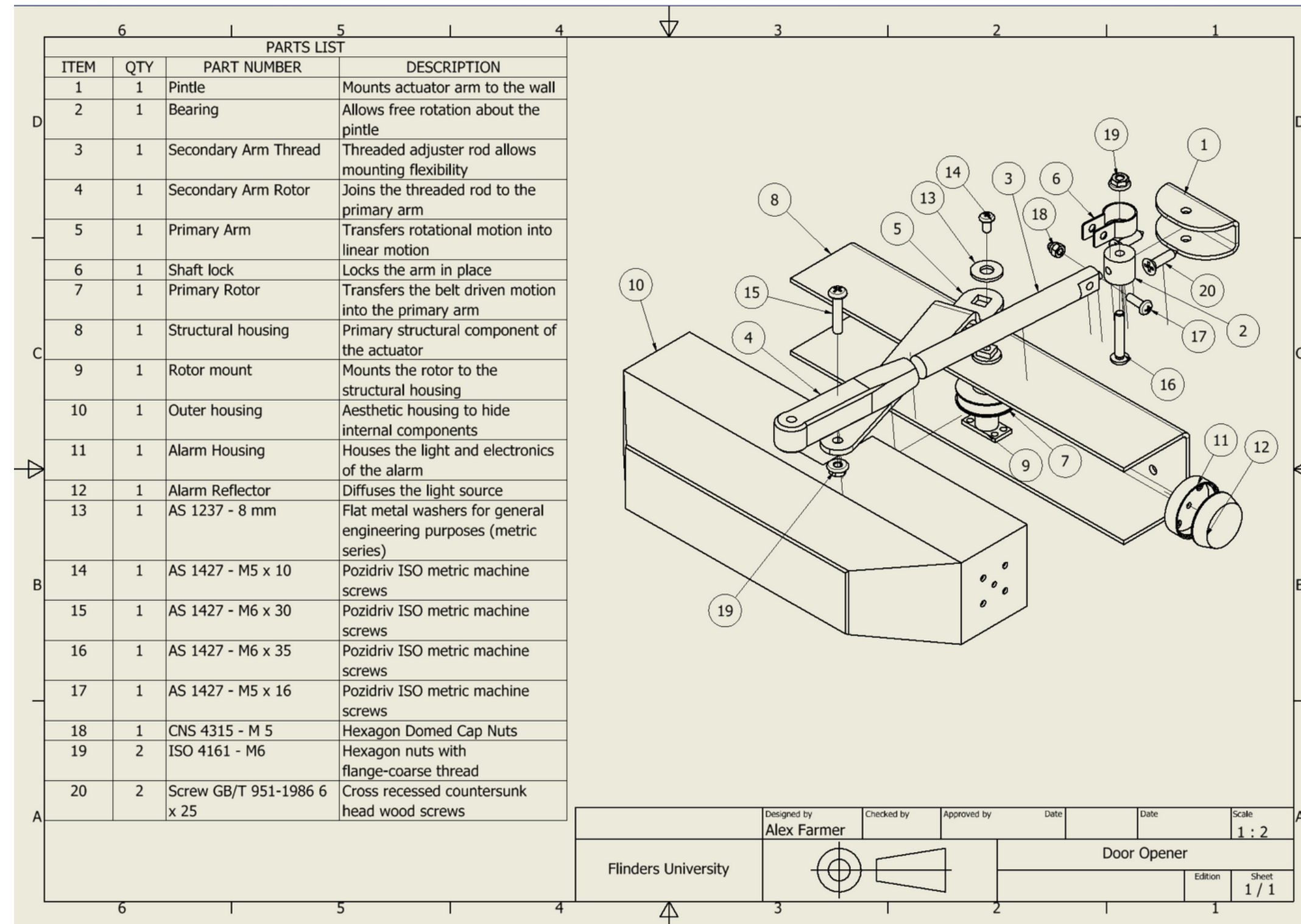


# Chosen Design contd.

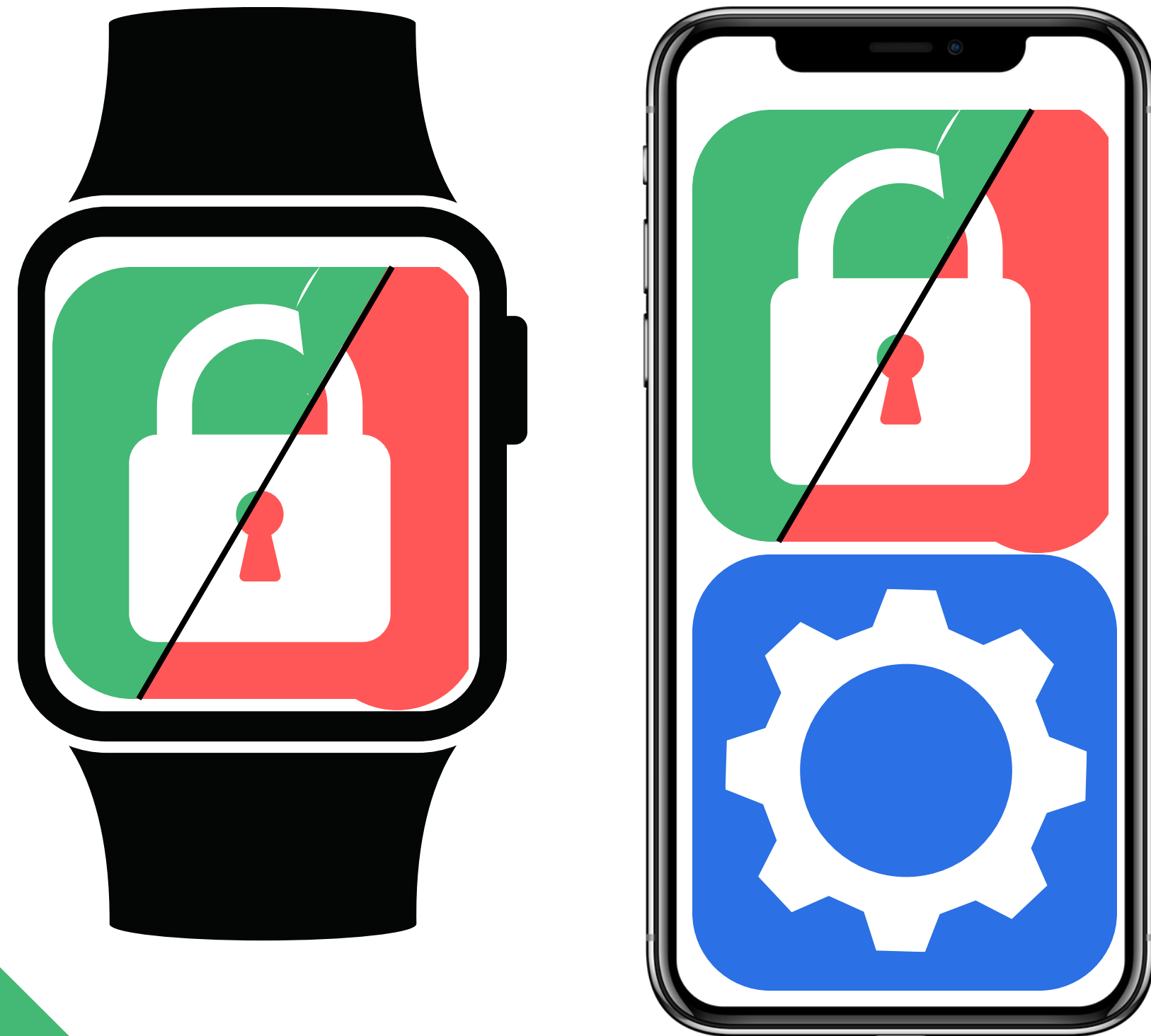
## Technical Drawings:



# Chosen Design contd.



# Buddy App Mockup



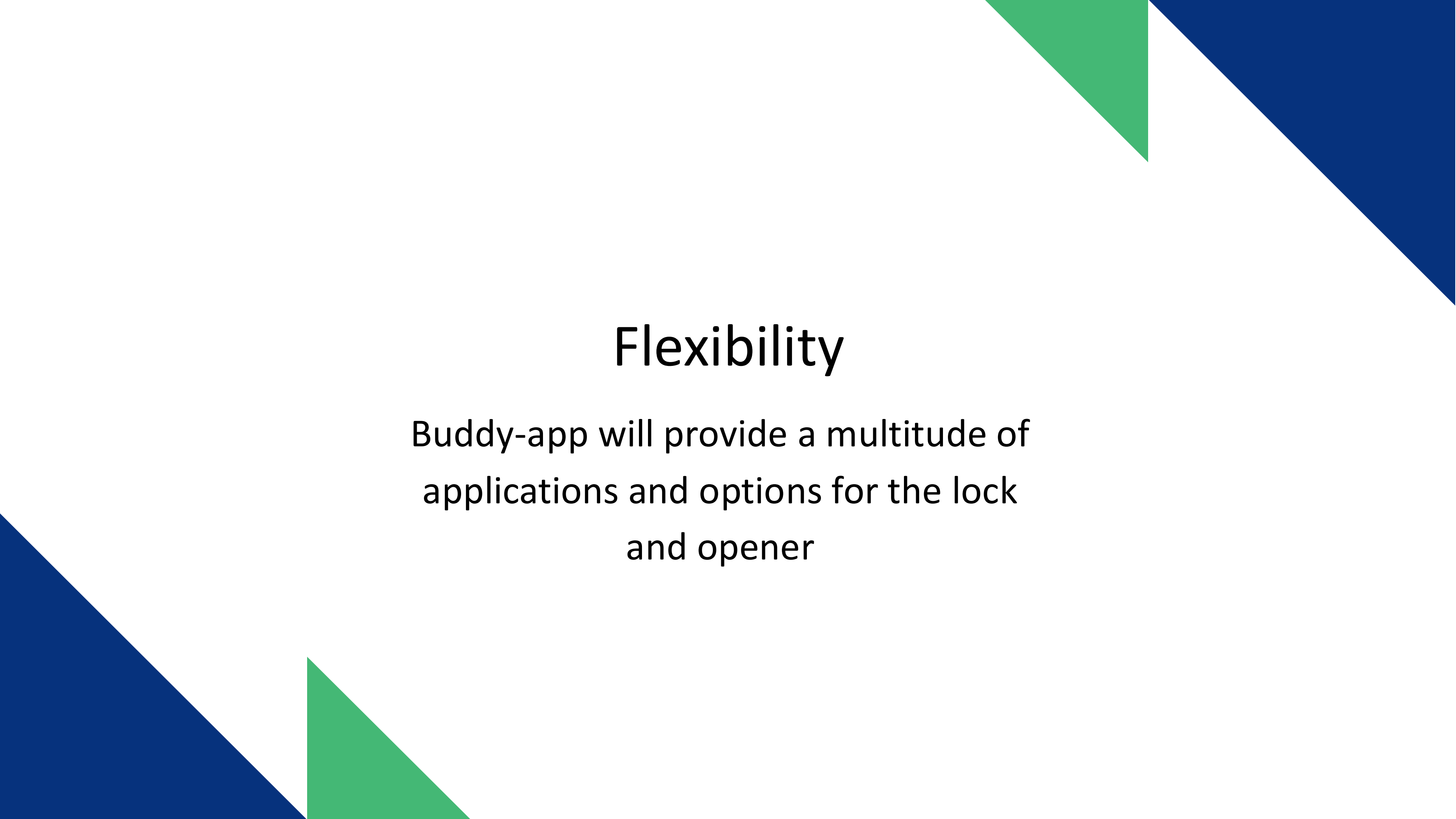


# Universal Design



# Equitable Use

The handless design allows persons  
with hand disabilities to easily  
interact with door



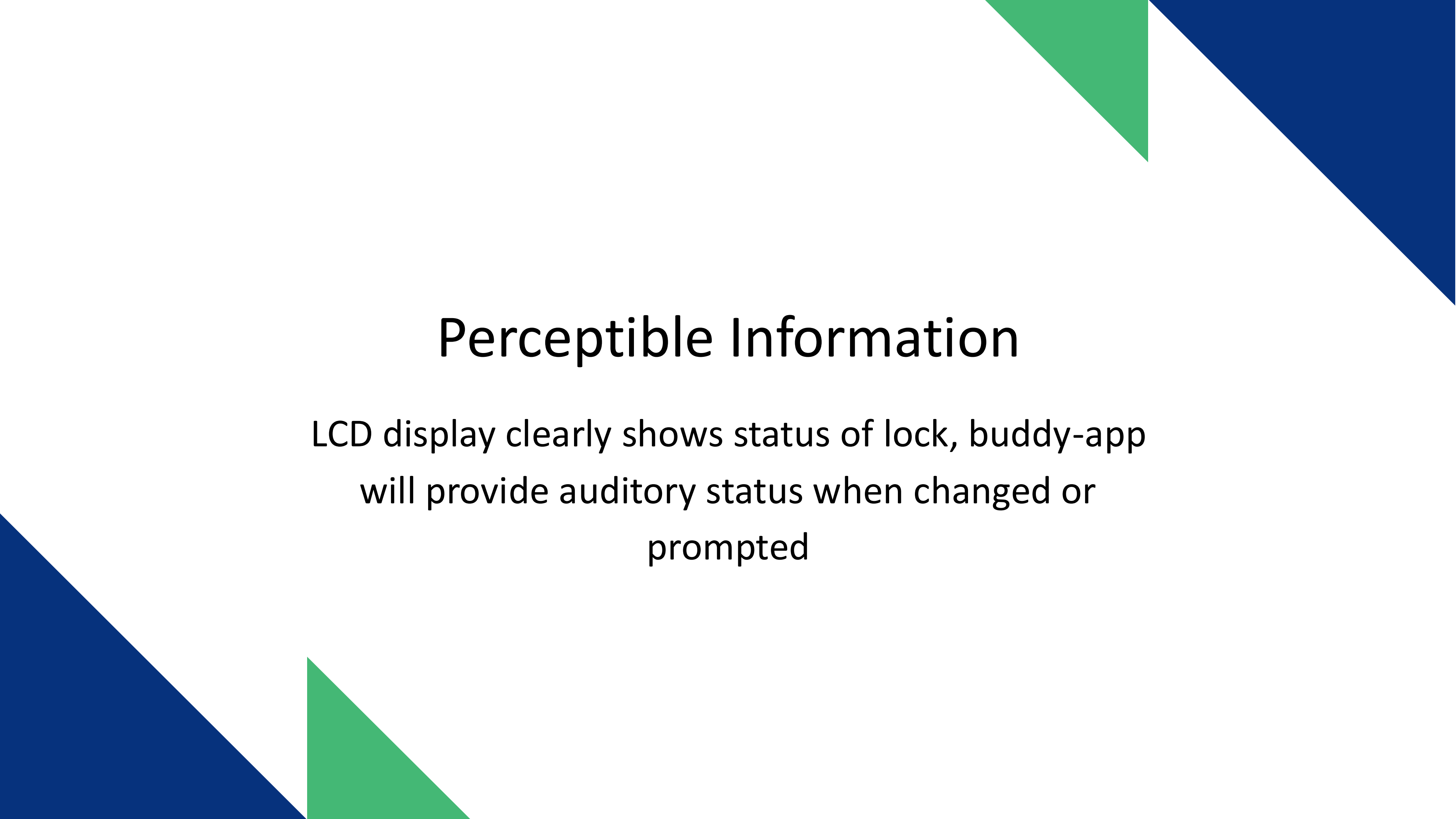
# Flexibility

Buddy-app will provide a multitude of applications and options for the lock and opener



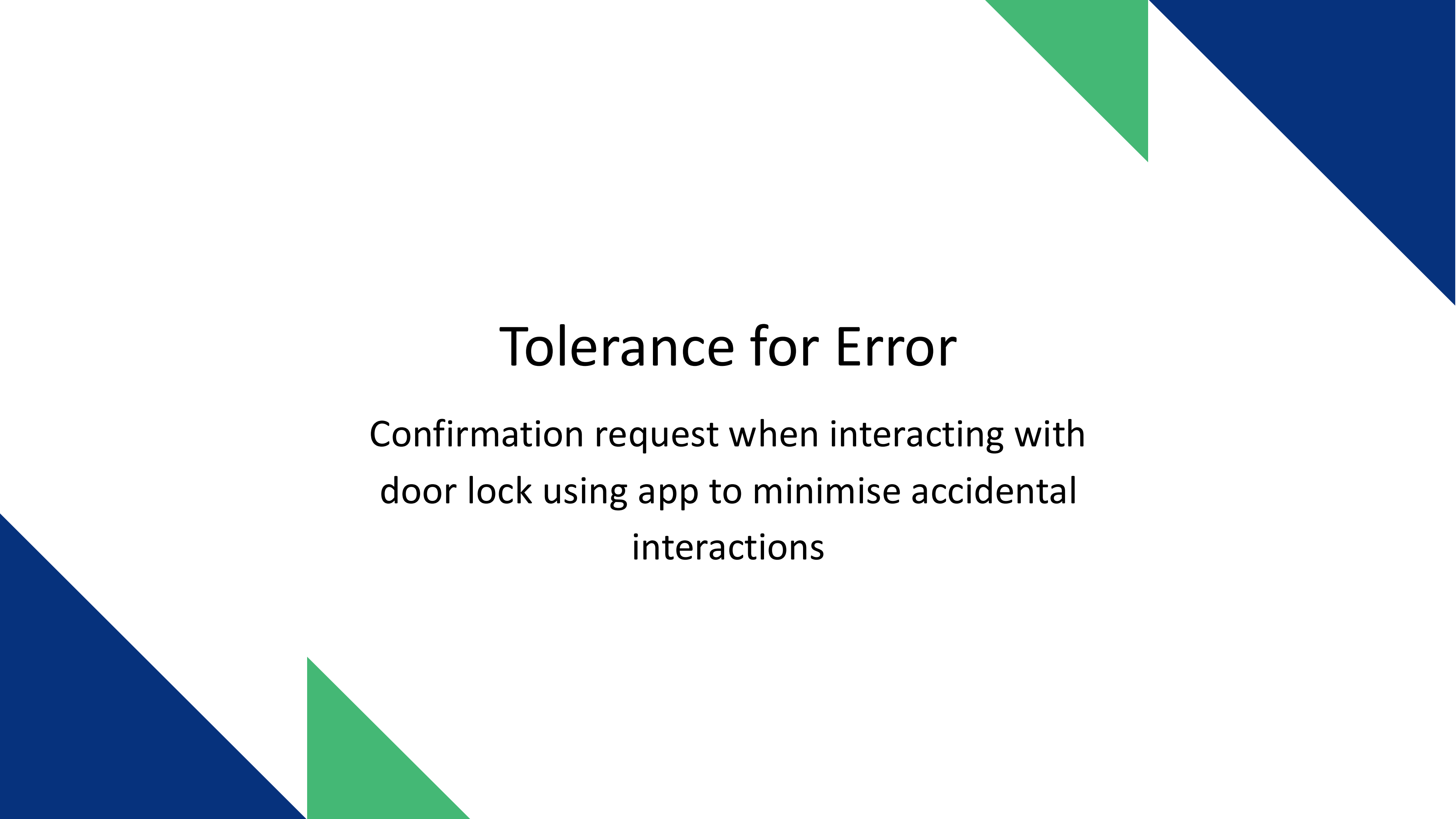
# Simple and Intuitive

Pictorial instructions make use of product  
clear and easy to understand. App UI will  
remain minimal



# Perceptible Information

LCD display clearly shows status of lock, buddy-app  
will provide auditory status when changed or  
prompted



# Tolerance for Error

Confirmation request when interacting with  
door lock using app to minimise accidental  
interactions



# Low Physical Effort

By automating the function of the product, the user can interact using a voice assistant, minimising the physical effort



# Size and Space for Approach

Wireless operation allows for the product to be placed in any place on the door and still be easily used.

# Human Factors





# Human Factors

This product was designed for persons with limited hand functionality, allowing them to access their home as easy as everyone else. In addition, the product can be used by anyone, accounting for wheelchair users, those who are deaf and/or blind



**EzDoor**

Handles that feel like home

Various test regimes to test our design.

# Design Testing

## Sensor Durability and Reliability

Objective: Ensure the sensor performs in different conditions assuming no loss of Internet connection.

Load: Morning, afternoon, evening, rain, sun, vibration, wind, storm

Repetition: 100+ times

Deliverable: Sensors should withstand different conditions without performance loss.

## Functionality Test

Objective: Ensures door mechanism works within specific time frame of 2 seconds, fully wide in 5 seconds.

Load: Test sensor within proximity of <7m and <180 degrees,

Repetition: 100+ times

Deliverable: The door should be fully unlocked within 2 seconds of users unlocking sequence on app. Door should be fully open 5 seconds after prompt.



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Various test regimes to test our design.

## Design Testing cont.

### Failsafe/Contingency Test

Objective: Ensure manual override system works when electronic fails or unavailable.

Load: Disconnect wifi/simulate software error/simulate sensor error.

Repetition: 100+ times

Deliverable: Door will open manually using failsafe handle if wifi, software or sensor failure.

### Software Testing

Objective: Ensure no bugs in app/software functions properly (iOS or Android)

Load: Software diagnostics run.

Repetition: 100+ times

Deliverable: The app should be easily downloadable and functions as intended with no bug issues.

### Physical Deadbolt Test

Objective: Deadbolt can withstand physical force to the door.

Load: Applied forces - 5kg, 30kg, 50kg, 100kg, 500kg.

Repetition: 100+ times

Deliverable: The deadbolt should withstand the force of the door being pushed, kicked in robbery instance.

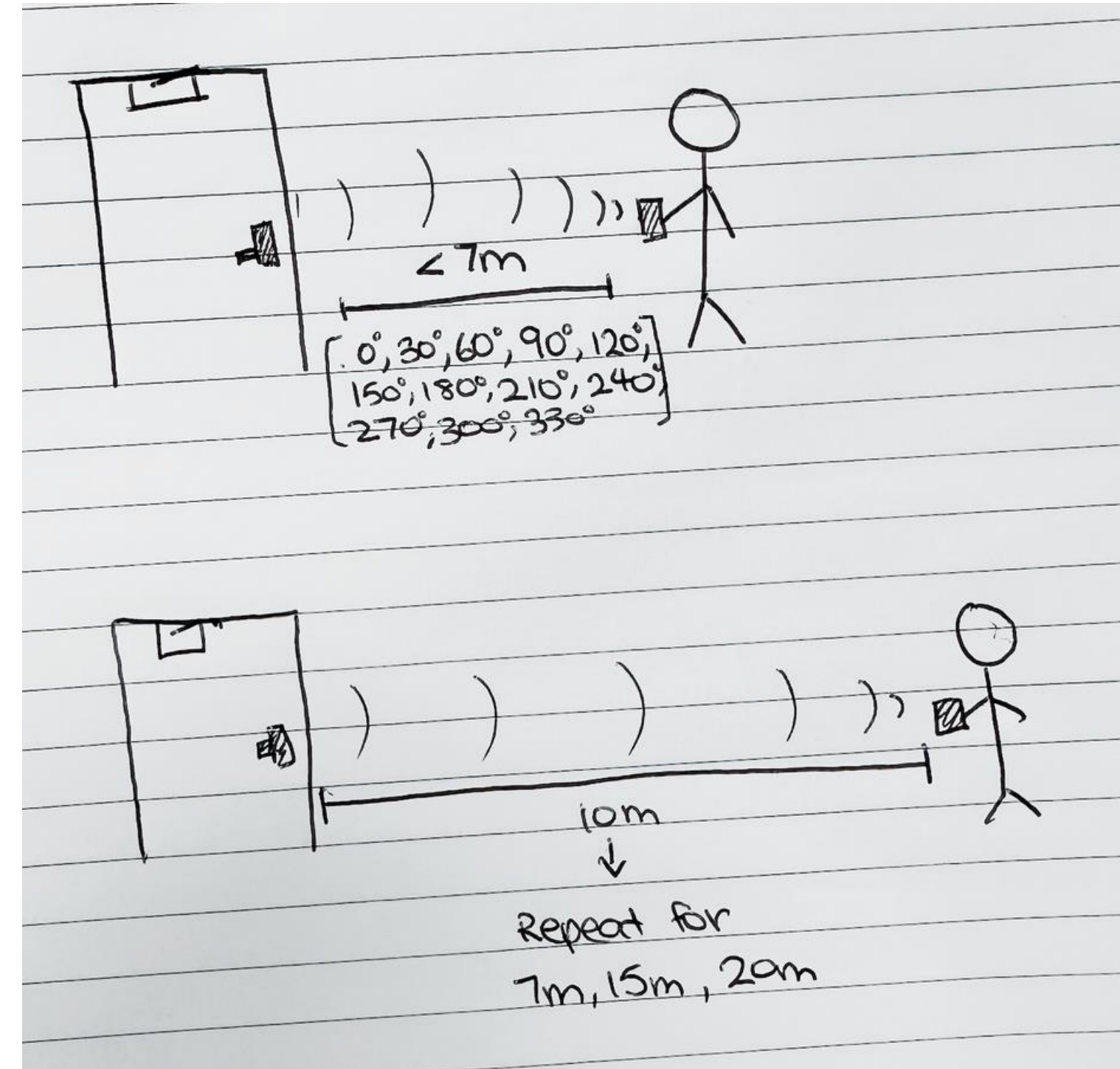
# Proximity Test In Depth

**Objective:** Ensures door sensor connects and prompts user within proximity.

**Load:** Approach from different distances above and below coverage distance - 20m, 15m, 10m, 7m, <7m and from different angles above and below coverage distance - 0, 30, 60, 90, 120, 150, 180, 210, 240, 270, 300, 330.

**Repetition:** 100+ times

**Deliverable:** Users should receive prompt less than 7m from door and <180 degrees. User should not get a prompt when outside 7m diameter from the door sensor.



# Conclusion

- Currently there are few secure, accessible, affordable hands-free door handle designs
- Various designs both mechanical and electrical were designed and compared
- The final design was chosen - door sensor mechanism with lockable ability with buddy app
- The design aligns with all Universal Design Principles
- 6 test regimes were created and evaluated to test how effective the design is



Questions?

## Our Team

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# References

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